

Mobile Payments: the Second Wave

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1. "M-payments": an elusive concept

"M-Payments: a clear definition is missing

Use of the mobile phone as

- a plastic body,
- an identifier (using the SIM),
- an authentication device,
- a communication channel,
- a computer and
- a payment terminal.





2. The first m-payment wave

Great expectations

The first wave roughly went in **parallel with the dotcom boom**.

The dotcom crash in the year 2000 also marked the end for many m-payment initiatives.

The first m-payment boom was driven by three related

developments:

the ongoing spread of mobile telephony,

 the expected expansion of m-commerce and

the dotcom boom





2. The first m-payment wave

Things did not work out as expected

The mobile internet was sloooooow (remember WAP?).

There hardly was any **content**.

Use of the mobile phone at the physical POS was cumbersome.

Paybox as an example:

- Consumer provides merchant with his mobile phone number
- Merchant transfers payment data to Paybox.
- Paybox calls payer on his/her mobile phone.
- Payer authorises the payment with the Paybox PIN.



3. The second m-payment wave: technology

The rise of NFC

Spread of **NFC terminals** – a development strongly driven by EMV implementation

Rising umber of cards equipped with contactless

Rising number of **mobile phones** equipped with contactless

Big success of Apple Pay

Samsung and Google following







3. The second m-payment wave: technology

Host card emulation (HCE)

The **standard mPOS model**:

Card data are stored on a secure element (SE)

- on the SIM card (model 1),
- on an embedded SE of the phone (model 2) or
- on a micro SD card (model 3).

HCE can be used to side-step the necessity of an SE in the phone by "putting the SE in the cloud".

No dependency on mobile operators.

BUT: Strong position of mobile OS providers.



3. The second m-payment wave: technology

The spread of smart phones and the rise of the mobile Internet

The payment requirements of e-commerce have been met to an astonishing degree by **existing payment systems**: cards, direct debits, credit transfers and even cash (!).

But there are **some new comers**: PayPal, iDeal, Sofort, ...

The same may happen in the world of m-commerce.

We may see that the market is mostly covered by existing means of payments.

At the moment: many offerings: "War of the Wallets"



4. The second m-payment wave: some success stories

M-Pesa

M-Pesa is not really "second wave".

M-Pesa and similar schemes appearing in Africa are a development in their own right.

But M-Pesa often serves as a showcase.

M-Pesa has converted prepaid mobile accounts into **rudimentary** bank accounts.

M-Pesa depends on a large agent network that allows users to convert cash into M-Pesa funds (e-money) and vice versa.

M-Pesa is providing a hugely beneficial service for its users.

BUT: Little need for M-Pesa In markets with developed banks.



4. The second m-payment wave: some success stories

Apple Pay



Launch of "Apple Pay" in the US in October 2014.

Expanding to other countries.

Apple Pay relies on Apple's Touch ID for authentication, a secure embedded chip and tokenization.

Cards are replaced to some extent by smartphones.

But the **traditional players** of the large four-party card schemes are <u>not</u> replaced.

Apple receives a fee of 0.15% from card issuers in the US.

This fee has made international expansion difficult.



4. The second m-payment wave: some success stories

Square



Use of the mobile phone as a low-cost payment terminal.

Connected with a low-cost card reader.

Successful use of the **sub-acquiring model**: small merchants do not need to entering into an explicit contract with an acquirer.

In Europe, the Square business model has been copied by a number of companies such as Adyen, iZettel, SumUp, Payleven and Streetpay.

This new model makes the **range of potential card acceptors** becomes much larger.

Question marks: security, business case



5. Mobile P2P (mP2P)

Is there a role for mP2P in the developed world?

New companies are **expanding fast**.

The US upstart <u>Venmo</u>, in particular, is in a strong position.

It has been taken over by PayPal.

mP2P is also likely to profit from real-time bank transfers:

- Swish in Sweden
- Express Elixir and BlueCash in Poland, "Pay by bank" UK

Big question mark: Is there a **business case**.

Swedish banks have postponed their plans to introduce transaction-based fees.



6. Mobile operators on the side-lines?

A lot of action but the results have been limited

To be sure, there have been **some successes**:

Operator billing for digital goods and services.

M-Pesa provides some basic banking services to the unbanked.

Apart from that,

 \rightarrow many failures already in the 1st m-payment wave.

More recent failures: softcard (US), mpass (Germany)

Proposed JV in the UK did not take off.

But mobile operators seem to be undeterred.



7. European policy

Main approach: ex ante co-ordination



Important elements of the **EU political approach**:

- Resolution of the European Parliament on "Card, Internet and mobile payments" (2012)
- The **EU Commission's** Green Paper on "an integrated European market for card, Internet and mobile payments" (2011)

The **EP's wish list** (based on the Commission's Green Paper):

- mandated EU-wide acceptance
- standards and a co-ordinated implementation effort
- a good governance model giving all stakeholders have a say
- a common governing body setting security requirements



7. European policy

Co-operate! – But not too much!

While favouring a co-ordinated approach, European policy makers have been **suspicious of co-operation**.

Antitrust concerns have frequently led to investigations that cost market participants valuable time.

Already during the first m-payment wave, regulators scrutinized the Spanish m-payment JV "Movilpago"

In the recent past when "Project Oscar", a planned JV of Everything Everywhere, Orange and Vodafone, became subject to an "in-depth investigation" of the European Commission.



7. European policy

Security regulations

Anti-trust is not the only concern.

Policy makers are also prescribing **ever-more detailed security measures** that PSPs have to implement.

In the area of m-payments:

ECB: "Recommendations for the security of mobile payments", Draft document for public consultation.

EBA: "Consultation Paper. On the draft Regulatory Technical Standards specifying the requirements on strong customer authentication and common and secure communication under PSD2"



8. Conclusions

The future of m-payments is still uncertain

- Is there a **market need** for new payment instruments?
- Will smart phones significantly replace cards at the POS?

As far as policy goes, the approach favoured by the European Commission to look for a co-operative solution ex ante ("with all stakeholders") is a **blueprint for standstill**.

True, common standards are important.

But in the product space, **proprietary solutions** seem to be much more successful.

This is a market-based "trial-and-error approach" rather than an attempt to fix everything ex ante.

Thank you.

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